

Ivar Jens Harald Blaauw

Bachelor of Science in Communication and Design - Historic Enthusiast



+31 6 11 33 01 48

info@ivarblaauw.nl

+31 33 494 87 21

Travertijn 3, 3831 VM Leusden

Buru 42 - 24, 3772 EX Barneveld



Social media

- facebook.com/ivarblaauw
- instagram.com/ivarblaauw



Hobbies

- Painting Miniatures
- Concepting boardgames
- Live Action Role Play
- Western Enthusiast
- Classical era Enthusiast
- Medieval era Enthusiast



Skills in short

- Design programs
- 3D
- Workfield
- Languages

Born in August of 1994, I have had a passion for creative industries from a young age. Early in my life I was constantly building with Lego, was drawing and sketching and participated in arts like Live Action Role Playing.

Later on I went to Theater and eventually worked my way up to semi professional performances in Soest and Amersfoort. This led to creating my own Live Action Role Playing association, further sparking the love for creativeness.

Early in the 2010s, I decided to try to get a college degree in arts and design, so I opted for Graphical and Interactive Design at the ROC Midden Nederland in Amersfoort. After four years I graduated and continued a study at Utrecht University (Hogeschool Utrecht).

At the Utrecht University I followed Communication and Multimedia Design, alongside having my own company called Howling Wolves. With Howling Wolves I successfully followed through with an Live Action Role Playing event called Rokhstavir and did a lot of part time web and graphical designs for clients such as Dushi Cas, Brand Evolve and Proving Grounds Events.

For the last year I have been working part-time for Alphatronics B.V. at their marketing department and decided to do my Examination Assignment there as well. In the summer of 2020 I graduated from Utrecht University as a Bachelor of Science in Communication and Design.



Degrees

HAVO E&M/C&M Farel College Amersfoort	2006-2012
Interactive & Graphical Media Design ROC Midden Nederland	2012-2016
Game Design (Minor) Utrecht University (Hogeschool Utrecht)	2018-2019
Communication and Multimedia Design Utrecht University (Hogeschool Utrecht)	2016-2020

Skills

Adobe

Photoshop



Master

Illustrator



Master

Indesign



Master

Premiere Pro



Advanced

After Effects



Intermediate

3D

Cinema 4D



Advanced

3DS Max



Intermediate

Unity



Advanced

Sketch Up 3D



Advanced

Workfield

Wordpress



Master

SEO



Advanced

Public Relations



Master

Microsoft Office



Master

Languages

Dutch



Master

English



Advanced EF-90

German



Competent

Swedish



Advanced Beginner

Norwegian



Novice

Danish



Novice

Passions



Artwork



Boardgames



History



Experience



Royal Dutch Army

Visual Designer, 3D artist
2014 - 2014



Smulders Audio Visueel

Visual Designer, UX, UI
2015 - 2016



MyCreed

Visual Designer, Content Creator
2016 - 2018
Art Director
2018-2020



Boels B.V.

CTM
2017 - Present



Rokhstavir

Eventhost / actor
2018



Beyond the Horizons

Art Director, UX, UI
2018 - present



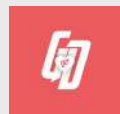
Redbad

Movie/Series actor
2018



Screen Arts

Visual Designer, Content Creator
2019 - 2020



Geek-Dating

Visual Designer, UX, UI
2019 - 2019



Nether Lion Studios

Game Director, Co-Owner
2019 - present



Daily Media

Communication & Art Director
2019 - present



Alphatronics

Marketing & Communication
2020 - present

2014

2015

2016



Graduated
College

2017

2018



Started own
company

2019

2020



Graduated
University



Clients



VeenVocals
Interactive Designer
2015



BrandEvolve
Visual Designer, UX, UI
2018



PLGVM
Visual Designer
2019



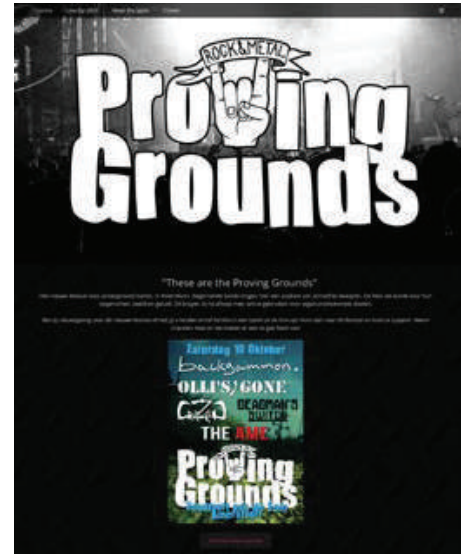
Proving Grounds
Visual Designer
2020



Dushi Cas
Interactive Designer
2020



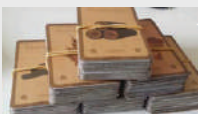
Kapsalon Visage
Interactive Designer
2020



Howling Wolves Projects



Rokhstavir
Event Host
2018



Empires, Merchants & Revolts
Boardgame Director / Art Director
2018 - Present



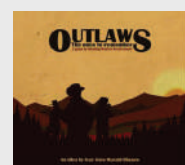
Saga's of the Ancient World
Boardgame Concept
2020 - present



Strider
Short story writer
2016 - 2018



The Night of Elsilver
Short story writer
2017



Outlaws: The ones to Remember
Game concept
2015-2019

